

CONFERENCES • EXHIBITIONS • PUBLICATIONS • RESEARCH

Andy Polaine – Academic, Writer, Interaction Designer

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International Conference and Seminar Presentations

- Polaine, A. (2008) *Designing Education's Future: Online, collaborative, playful and socially aware*, School of Design Staff Conference 2008 (September), Northumbria University, England.
- Polaine, A. (2008) *The future isn't what it used to be - emerging trends and their implications for higher education*, Associate Deans Conference 2008 (June), Northumbria University, England.
- Bennett, R. & Polaine, A. (2007). *Exploring Emerging Online Cultures, Social Networking and Creative Collaboration Through e-Learning to Offer Visual Campaigns for Local Kenyan Health Needs*. Paper presented at the Icograda World Design Congress Education Network Conference, La Habana, Cuba.
- Polaine, A. (2007) *Social Learning Master Class: Developing and Facilitating Online Creative Collaboration*, Northumbria University, England.
- Polaine, A. (2007) *Creative Collaboration and the Future of Education*, Urban Learning Space Seminar Series, Urban Learning Space, Glasgow, Scotland.
- Polaine, A. (2007) *Converging and Emerging Online Cultures: creative collaboration and a future for learning*, Learning Futures: Beyond Distance Conference 2007, University of Leicester, UK.
- Bennett, R., Polaine, A., Dziekan, V. McIntyre, S. (2006) *Small World Global Classrooms: Exploring the Potential and Advantages of Fully Online Global Learning Communities*, Online Educa Berlin, 13th International Conference on Technology Supported Learning and Training, Berlin, Germany.
- Polaine, A. (2006). *Announcing the Launch of a New Online Global Community: Omnium Creative Network [OCN]*. Paper presented at the Global Education, Digital Communities Symposium, Enschede, The Netherlands.
- Polaine, A. (2006) Conference summary: *Treating change within Art & Design education as a design problem*, Enhancing Curricula: 3rd International conference, Centre for Learning and Teaching in Art and Design, Lisbon, Portugal.
- Bennett, R & Polaine, A (2006) *Online collaboration and creative processes*, Enhancing Curricula: 3rd International conference, Centre for Learning and Teaching in Art and Design, Lisbon, Portugal.
- Polaine, A. (2006) *Emotion and Interaction Seminar*, The Powerhouse Museum, Sydney.
- Polaine, A. (2006) *Online interaction and cultures in the workplace and the lessons they provide for e-learning*. Pushing the boundaries: Building the e-learning research agenda, University of Leicester, UK.
- Polaine, A. (2005) *The Flow of Interactivity*, Interactive Entertainment Conference 2005, University of Technology, Sydney, Australia.
- Polaine, A. (2005) *Why Big Fine Art doesn't understand interactivity, REFRESH! First International Conference on the Histories Of Media Art, Science and Technology*, Banff Institute, Canada
- Bennett, R., Chan, L. K., Polaine, A. (2004) *The Future Has Already Happened: Dispelling some myths of online education*. Australian Council of University Art and Design Schools Annual Conference 2004. Canberra, Australia.
- Polaine, A. (2004) *The Playfulness of Interactivity*, Fourth International Conference on Design and Emotion, Ankara, Turkey.
- Polaine, A. (2003) *The Language and Aesthetics of Interactivity*, International Forum for Animation and Digital Arts, Taipei, Taiwan, October 2003.

- Polaine, A. (2003) *Collectives*, DIGIT Expo, Sydney, Australia, September 2003.
- Polaine, A. (2003) *No Meat on the Gravy Train (or Ideas not Upgrades)*, WebTech, Sydney, Australia.
- Polaine, A. (2001) *Bland New World*, IdN Fresh Conference, Sydney, Australia
- Polaine, A. (2000) *Craft in digital media*, Zero Craft Symposium, National Gallery of Australia, Canberra, Australia
- Polaine, A. (1999) *Antiom's collaborative design process*, Connect 4 Symposium, UNSW, Australia
- Polaine, A. (1999) *Virtual mentoring in the Omnium Virtual Design Studio*, Design in Education Council Australia (DECA) Conference '99 UNSW, Australia

Published Conference Papers

[R] = Refereed

- Bennett, R. & Polaine, A. (2007). [R] *Exploring Emerging Online Cultures, Social Networking and Creative Collaboration Through e-Learning to Offer Visual Campaigns for Local Kenyan Health Needs*. Paper presented at the Icoграда World Design Congress Education Network Conference, La Habana, Cuba. URL: http://www.icograda.org/events/event_archive/articles1014.htm?query_page=1
- Polaine, A. (2006) *Conference summary: Treating change within Art & Design education as a design problem*, Enhancing Curricula: 3rd International conference, Centre for Learning and Teaching in Art and Design, Lisbon, Portugal. ISBN: 0-9541439-5-7
- Bennett, R & Polaine, A. (2006) [R] *Online collaboration and creative processes*, Proceedings of Enhancing Curricula: 3rd International conference, Centre for Learning and Teaching in Art and Design, Lisbon, Portugal. ISBN: 0-9541439-5-7
- Polaine, A. (2005) [R] *The Flow of Interactivity*, Proceedings of the Interactive Entertainment Conference 2005, University of Technology, Sydney, Australia (p.151-158). Creativity and Cognition Studios Press. ISBN 0-9751533-2-3
- Polaine, A. (2005) [R] *Time Smear Demo*, Proceedings of the Interactive Entertainment Conference 2005, University of Technology, Sydney, Australia (p. 259). Creativity and Cognition Studios Press. ISBN 0-9751533-2-3
- Polaine, A. (2005) [R] *Why Big Fine Art doesn't understand interactivity*, Proceedings of REFRESH! First International Conference on the Histories Of Media Art, Science and Technology, Banff Institute, Canada. URL: http://www.banffcentre.ca/bnmi/programs/archives/2005/refresh/conference_docs.asp
- Bennett, R., Chan, L. K., Polaine, A. (2004) [R] *The Future Has Already Happened: Dispelling some myths of online education*. Proceedings of the Australian Council of University Art and Design Schools Annual Conference 2004. Canberra, Australia. ISBN: 0-7315-3040-3. URL: <http://www.acuads.com.au/conf2004/conf2004.htm>.
- Polaine, A. (2004) *Play and playfulness as an interactive design process*, proceedings of the Sydney Design Symposium 2004. UTS, Sydney. URL: <http://www.cdm.uws.edu.au/sds2k4/statements.html>
- Polaine, A. (2004) [R] *The Playfulness of Interactivity*, proceedings of the Fourth International Conference on Design and Emotion, Middle East Technical University, Ankara, Turkey and The Design and Emotion Society.
- Polaine, A. (2003) *The Language and Aesthetics of Interactivity*, International Forum for Animation and Digital Arts, Taipei, Taiwan.

Book Chapters

- Polaine, A. (2004), *Play: Towards a language of interactivity*, Art and New Media, Digital Center, Tainan National University of Arts; Ministry of Education, Taiwan.
- Polaine, A. (2004) *Antiom*, The art of experimental interaction design, International designers Network IdN Special 04. Systems Design Ltd, Hong Kong. (p. 16-17).

Book, magazine, newspaper, CDROM and DVD Publications

- Polaine, A. (2008). Foreign Policy: Out of this world. *Desktop Magazine*, 244(November), 46-49.
- Polaine, A. (2008). Foreign Policy: All the president's designers. *Desktop Magazine*, 243(October), 46-48.
- Polaine, A. (2008). Foreign Policy: Southern Strokes. *Desktop Magazine*, 242(September), 46-48.
- Polaine, A. (2008). Foreign Policy: Sweet Creativity. *Desktop Magazine*, 241(August), 46-48.
- Polaine, A. (2008). Foreign Policy: Good Things Come in Threes. *Desktop Magazine*, 240(July), 50-51.
- Polaine, A. (2008). Foreign Policy: Another perspective. *Desktop Magazine*, 239(June), 58-60.
- Polaine, A. (2008). Foreign Policy: Plug-In and Play. *Desktop Magazine*, 238(May), 42-44.
- Polaine, A. (2008). Foreign Policy: Modern Constructivists. *Desktop Magazine*, 237(April), 40-41.
- Polaine, A. (2008). Foreign Policy: Something in between. *Desktop Magazine*, 236(March), 46-47.
- Polaine, A. (2008). Foreign Policy: When our lives exist as information. *Desktop Magazine*, 235(February), 52-53.
- Polaine, A. (2008). Flashing Lights. *Creative Review*, 28(1), 69 - 70.
- Polaine, A. (2008). Foreign Policy: Fantastic Air. *Desktop Magazine*, 234(December/January), 52-53.
- Polaine, A. (2007). Foreign Policy: Thinking Laterally. *Desktop Magazine*, 233(November), 52-53.
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- Polaine, A. (2007). Foreign Policy: This Happened. *Desktop Magazine*, 231(September), 48-49.
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- Polaine, A. (2007). Foreign Policy: Non Format. *Desktop Magazine*, 228(June), 68-70.
- Polaine, A. (2007). Foreign Policy: A different set of design principles. *Desktop Magazine*, 227(May), 66-67.
- Polaine, A. (2007). Foreign Policy: Zeitguised. *Desktop Magazine*, 227(March), 66-69.
- Polaine, A. (2007). Foreign Policy: Northern Soul. *Desktop Magazine*, 226(April), 66-68.
- Polaine, A. (2007). Foreign Policy: Live|Work at your service. *Desktop Magazine*, 224(February), 36-37.
- Polaine, A. (2006). Foreign Policy: A galaxy of ideas. *Desktop Magazine*, 220(September), 40-42.
- Polaine, A. (2006). Foreign Policy: It's a beautiful day. *Desktop Magazine*, 218(July), 48-50.
- Polaine, A. (2006). Foreign Policy: A brand new world. *Desktop Magazine*, 216(May), 30-32.
- Polaine, A. (2006). Foreign Policy: Shaking things up. *Desktop Magazine*, 213(February), 42-43.
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- Polaine, A. (2005). Foreign Policy: Neuromantics. *Desktop Magazine*, 209(September), 76-77.
- Polaine, A. (2005). Foreign Policy: Tronic Studio. *Desktop Magazine*, 208(August), 72-73.
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- Polaine, A. (2005) *Foreign Policy: 37 Signals*, Desktop: Issue 203, February 2005, Niche Media Pty. Ltd.,

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- Polaine, A. (2005) *Foreign Policy: Jon Hicks*, Desktop: Issue 202, February 2005, Niche Media Pty. Ltd., Australia.
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- Polaine, A. (2004) *The Battle of the Sexes*, Desktop: Issue 201, January 2005, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2004) *Foreign Policy: Ray Lewis*, Desktop: Issue 200, December 2004, Niche Media Pty. Ltd., Australia.
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- Polaine, A. (2004) *Wireless: Mobile Animation*, Desktop: Issue 199, November 2004, Niche Media Pty. Ltd., Australia.
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- Polaine, A. (2004) *Game: First to the Finnish*, Desktop: Issue 196, August 2004, Niche Media Pty. Ltd., Australia.
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Polaine, A. (2003) *Havin' Some Fun: Young Guns*, Australian Creative: Aug/Sep 2003, Yaffa Publishing Group Pty. Ltd., Australia.

Polaine, A. (2003) *Europe: Pretty in Pink*, Desktop: Issue 184, August 2003, Niche Media Pty. Ltd., Australia.

Polaine, A. (2003) *Foreign Policy: Shine On*, Desktop: Issue 184, August 2003, Niche Media Pty. Ltd., Australia.

Polaine, A. (2003) *Foreign Policy: LeCielEstBleu*, Desktop: Issue 183, July 2003, Niche Media Pty. Ltd., Australia.

Polaine, A. (2003) *Built by Robots: Robot DNA*, Australian Creative: Jun/July 2003, Yaffa Publishing Group Pty. Ltd., Australia.

Polaine, A. (2003) *Foreign Policy: Lost In Space*, Desktop: Issue 182, June 2003, Niche Media Pty. Ltd., Australia.

Polaine, A. (2003) *Foreign Policy: Digital Kitchen*, Desktop: Issue 181, May 2003, Niche Media Pty. Ltd., Australia.

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Polaine, A. (2003) *Foreign Policy: Seeing the World in Hi-ReS!*, Desktop: Issue 178, February 2003, Niche Media Pty. Ltd., Australia.

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Polaine, A. (2002) *Packaging: Finding the Right Chemistry*, Desktop: Issue 177, December/January 2002, Niche Media Pty. Ltd., Australia.

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- Polaine, A. (2002) *Foreign Policy: A Spoonful of Fork*, Desktop: Issue 174, September 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2002) *State of Play: Music in Advertising*, Australian Creative: Spring 2002, Yaffa Publishing Group Pty. Ltd., Australia.
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- Polaine, A. (2002) *Foreign Policy: Less Rain More Warmth*, Desktop: Issue 173, August 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (as Klem. F) (2002) *Videostars: Up In Flames*, Desktop: Issue 172, July 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2002) *Foreign Policy: onedotzero*, Desktop: Issue 172, July 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2002) *Foreign Policy: Viva Fabrica*, Desktop: Issue 171, June 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2002) *Protecting the Extension of Your Personal Space*, The Sydney Morning Herald, 14th June 2002, Fairfax, Australia.
- Polaine, A. (2002) *Foreign Policy: French Fruit*, Desktop: Issue 170, May 2002, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2002) *Ringmaster: The Lord of the Rings*, CGI: Volume 7, Issue 3, March 2002, Townhouse Media, UK.
- Polaine, A. (2001) *Fresh Round Up*, Desktop: Issue 168, December 2001, Niche Media Pty. Ltd., Australia.
- Polaine, A. (2001) *Under the Tomato Skin*, Australian Creative: Summer 2001, Yaffa Publishing Group Pty. Ltd., Australia.
- Polaine, A. (2001) *Freshening Up*, Australian Creative: Spring 2001, Yaffa Publishing Group Pty. Ltd., Australia.
- Polaine, A. (2001) *After Effects 5.0*, Metro: No. 133, 2001, Australian Teachers of Media (ATOM), Australia.
- Polaine, A. (2001) *Hands Free Broadband*, Digital Media World: Issue 30, November 2001, Digital Media World Pty. Ltd., Australia.
- Polaine, A. (2001) *Making the Cut*, CGI: Volume 6, Issue 9, September 2001, Content Republic, UK.
- Polaine, A. (2001) *Apple's DVD Studio Pro*, Metro: No. 129/130, 2001, Australian Teachers of Media (ATOM), Australia.
- Polaine, A. (2000) *OmniRom v1.1 - IdN released CDROM*, Vol 7 No.3, Systems Design Ltd, Hong Kong.
- Polaine, A. (2000) *OmniRom v1.1 - Monument released CDROM*, issue 36: Terraplanet Press Ltd, Australia.
- Polaine, A. (2000) *Animal Logic: The Wizards of Oz*, CGI: Volume 5, Issue 3, March 2000, MDI Ltd., UK.
- Polaine, A. (1999) *Design is all Upside Down*, Creative Review: Volume 19, No. 12, December 1999, Centaur Communications, UK.
- Polaine, A. (1999) *A Fistful of Plug-ins*, CGI: Volume 4, Issue 10, November 1999, MDI Ltd., UK.

Selected Articles and Citations of A. Polaine's Activities

- Carter, M., Geczy, A. (2006) *Re-framing Art*, Art in the Digital Age, UNSW Press, Sydney, Australia.

- Cameron, A. (2004) *The art of experimental interaction design*, International designers Network IdN Special 04. Systems Design Ltd, Hong Kong.
- Bersten, R. (2003) *Desktop Cinema*, Inside Film, August 2003, If Media, Sydney, Australia.
- Brock, R. (2002) *Inspiring Creative Web Design*, AVA Publishing SA, Switzerland, 2002.
- Crompton, M. (2002) *Under the Gaze, Privacy Identity and New Technology*, proceeds of 75th Congress of Union International des Advocats, Sydney, Australia.
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- Editorial (2001) *Animal Logic Takes Scientific Route*, New Media Creative, May 2001, Centaur Communications, UK
- Editorial (2001) *A New Virtual Design Studio*, International designers Network (IdN): Vol 7 No.3, 2000, Systems Design Ltd, Hong Kong
- Editorial (2001) *WWWhat? Website pick of the month* - International designers Network (IdN): Vol 7 No.3, 2000, Systems Design Ltd, Hong Kong
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- Nerlich, D. (2000) *Tech Talk: Alex Proyas Wants to Play With Your Brain*, Independent Filmmaker Magazine, No. 29, November 2000, Wordsworth Communications Pty. Ltd., Australia.
- Editorial (2000) *Animal Logic>>Lara Croft*, Flips Magazine, No. 3, Systems Design Ltd., Hong Kong.
- Gower, R. (2000) *Film Making Goes Online*, Australian Creative, Spring 2000, Yaffa Publishing Group, Australia.
- Gower, R. (2000) *Interface Design with Logic*, Australian Creative, Spring 2000, Yaffa Publishing Group, Australia.
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- McGillick, P. (2000) *Om'num [vds]: On-Line Design Education*, Monument: issue 30, June/July 2000, Terraplanet Press Ltd, Australia.
- Gower, R. (1999) *Om'num[vds]: the World's First Interactive Design Classroom*, Australian Creative: Spring 1999, Yaffa Publishing Group, Australia.
- Walton, R. (1998) *Cool Sites*, Hearst Books International & Duncan Baird Publishing, UK, 1998.

Andy Polaine / Antirom Performances and Exhibitions

- Polaine, A. (2006) *Time Sketches*, The Powerhouse Museum, Sydney.
- Polaine, A. (2002) Interactive video performance: *d>Arto2 Launch*, The Museum of Contemporary Art, Sydney, 2002
- Polaine, A. (2001) Interactive performance: *Static Museum*, Artspace, Sydney, 2001
- Polaine, A. (1999) Projected installation: *Small Red Car Exhibition: International Collaborative Online Design Works*, SCDA, Circular Quay, Sydney
- Polaine, A. (1999) *Antirom: RGB Performance*, Transcinema, San Francisco, 1999
- Polaine, A. (1999) *Antirom: RGB Performance*, Sydney Design '99 Conference, Sydney Convention and Exhibition Centre, Darling Harbour, Australia, 1999
- Polaine, A. (1998) *Antirom: Interactive Music Toys*, Opera Totale, Venice, Italy, 1998
- Polaine, A. (1998) *Antirom: RGB Performance*, VideoBrasil, São Paulo, Brazil, 1998
- Polaine, A. (1998) *Antirom*, Fuse, San Francisco, USA, 1998

- Polaine, A. (1998) *Antiom: RGB Performance*, Cyber Theatre, Brussels, Belgium, 1998
- Polaine, A. (1998) *Antiom: RGB Performance*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998
- Polaine, A. (1998) *Antiom: Is Magic Johnson There*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998
 Polaine, A. (1998) *Antiom: Karaoke*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998
- Polaine, A. (1997) *Antiom: 'classic'*, Razorfish's Thenvelope Gallery, online, 1997
- Polaine, A. (1997) *Antiom: Interactive Performance*, Digital Jam, London, UK, 1997
- Polaine, A. (1997) *Antiom: Wired Magazine's Hot Wired RGB gallery*, online, 1997
- Polaine, A. (1997) *Antiom: Interactive Performance*, Festival of Cinema and New Media (FCMM), Montreal, Canada 1997
- Polaine, A. (1997) *Antiom: Interactive Sound Toys*, Sonar Advanced Music Festival, Barcelona, Spain 1997
- Polaine, A. (1997) *Antiom: Interactive Sound Toys*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1997
- Polaine, A. (1997) *Antiom*, Imagina, Monte Carlo, Monaco, 1997
- Polaine, A. (1997) *Antiom*, International Film Festival, Rotterdam, Netherlands, 1997
- Polaine, A. (1997) *Antiom*, Video Positive 1997, Liverpool, UK, 1997
- Polaine, A. (1997) *Antiom; Sony Playstation Collaboration, The Power of Erotic Design*, The Design Museum, London, UK, 1997
- Polaine, A. (1996) *Antiom: Jam*, JAM, The Barbican, London, UK, 1996
- Polaine, A. (1996) *Antiom*, Explore Europe, Copenhagen, Denmark, 1996
- Polaine, A. (1996) *Antiom*, Artifices 4, Salle de la Légion d'honneur, Paris, France, 1996
- Polaine, A. (1996) *Antiom*, Electra 96, Oslo, Norway, 1996
- Polaine, A. (1996) *Antiom*, Fringe Film and Video Festival, Edinburgh, Scotland, UK, 1996
- Polaine, A. (1996) *Antiom*, World Wide Video Festival, The Hague, The Netherlands, 1996
- Polaine, A. (1996) *Antiom*, Burning The Interface, The Museum of Contemporary Art, Sydney, Australia, 1996
- Polaine, A. (1996) *Antiom*, Siggraph '95, Los Angeles, USA, 1995
- Polaine, A. (1995) *Antiom*, Electric Dreams, The Institute of Contemporary Arts, London, UK, 1995
- Polaine, A. (1994) *Antiom*, Camerwork Gallery, London, UK, 1994

Grants and Awards

- 2005 Conference & Travel Grant: *REFRESH! First International Conference on the Histories Of Media Art, Science and Technology*, Banff Institute, Canada. College of Fine Arts, The University of New South Wales, Australia.
- 2004 UNSW Postgraduate Coursework Learning and Teaching Award: Bennett, R., Chan, L., Blackmore, M., McIntyre, S., Polaine, A., *Improving accessibility, engagement and experience for postgraduate (coursework) students in art and design through the provision of a course-specific online information literacy assistant*.
- 2004 Conference & Travel Grant: *Fourth International Conference on Design and Emotion*, Ankara, Turkey. College of Fine Arts, The University of New South Wales, Australia.
- 2004 COFA Online Fellowship: *Collaboration and Play in Interactive Art and Design*. College of Fine Arts, The University of New South Wales, Australia.

2004 COFA Online Fellowship: *The Language of Interactivity*. College of Fine Arts, The University of New South Wales, Australia.

2004 Faculty Research Grant: *Developing a language of interactivity through the theory of play*. College of Fine Arts, The University of New South Wales, Australia.

1997 British Design and Art Direction Silver Pencil awarded for Levi's Strauss & Co Ltd. Interactive Kiosk

1994 New Collaborations grant: *Antrom*. The Arts Council of Britain, UK.

Other Notable Activities

2008 Editorial Board Member, [Fibreculture Journal](#)

2007 Jury member, Webcuts 2007, Germany

2007 Conference paper referee, *ConnectEd: International conference on design education*, Sydney, Australia

2006 Guest Professor "Gestaltung medialer Umgebungen", Bauhaus Universität, Weimar, Germany

2006 Conference paper referee, *Engage: Interaction, Art and Audience Experience* conference, UTS, Sydney

2006 Co-convener, *The Omnium Creative Network*

2005 Special Guest for *Creative Waves*, International online student design project, ICOGRADA & The Omnium Project.

2005 Conference paper referee, IE2005, UTS, Sydney.

2004 11th Australasian Interactive Media Industry Association Awards judging panel

2004 Guest Professor, Tainan National College of the Arts, Taiwan

2003 Collaboration on *United People* project, Fabrica, Treviso, Italy

2003 *Conference Paper Peer Reviewer*, Create.ed Conference, RMIT, Melbourne, Australia

1999 AWARD Awards judge, Australia